Graphics WG Report

Atlas SW Week CERN, 3Sep99

- ATF & Graphics
- Status and Plans
 - Data
 - Aravis
 - Atlantis
 - PERSINT
 - XML
- Design Upgrade

Architectural Task Force & Graphics

Report

I.What is Visualization?

2.What kinds of Visualization we see today?

3.What is the Glue?

4.What are the relations to other Domains?

5.What is the current situation and plans?

6.What is the comparison to similar HEP projects?

7.What are the problems?

Reactions

- Atlas SW organisation
- Rde of PERSINT
- 3D Event Display usefulness
- Context Sensitive Actions rde
- What abot Root (and Rio)
- Relation with GeantA
- Usability in T/DAQ

Data

- Contacts
- offline
 - ID agreed
 - <u>Muons</u> under discussion
 - LArg under discussion
 - Ille unofficial
 - Simulation O
 - <u>Reconstruction</u> 0
- <u>1/DAQ</u> unofficial

- <u>Data</u>
- offline
 - ID Digits, Detectors, Clusters from Event
 - Muons SpacePoints from COBRA
 - LArg-0
 - Tile 0
 - Simulation Track from Event
 - Reconstruction 0
- I/DAQ ID SpacePoints and Tracks from 12Ref

Aravis (Rosemary)

- InDetGraphics made available
- prodems (resolved): Scenelist, Collections
- 1000:
 - Menu for operations yes
 - Show/Hide Menu yes
 - Interactive change of rep. properties -yes
 - Callback (refit, revertex) later
 - Order specification no
 - Picking postponed until move from Motif

Atlantis (Hans)

- Atlas is chalenge for Event Display
 - varying scale
 - 2D detectors
 - complicated detectors
- = 7 special projections
- needs data after (pre)reconstruction
- standalone (data via XML)

PERSINT (Mark)

- primarily for muons, other subdet.available
- usefull for seeing/studying what's going on
- interface XML files (read/write)
- will be available on all platforms (incl. source)



- agreed with
 - <u>Wired</u> full interface
 - Atlantis under development
 - COBRA full interface
 - <u>PERSINT</u> under development
- DID for
 - Event exists (*)
 - Detector Description under discussions
 - Structural Definitions under discussions
- XML as general DB Ascii file format under discussions

Event DTD

```
<event type name>
<!-- name should change -->
<part type name>
<collection tag name>
<reference tag name>
< SiDigit id rho phi z name kine>
<!-- needs detector description -->
< TRTDigit id direction above the shold phi zrho max min drift name kine>
<!-- direction = barrel => zrho = rho, max = zmax, min = zmin -->
<!-- direction = endcap .... -->
< StripCluster id rho phi z d rphi d rz length pitch thickness sin stereo sin tilt name kine>
< SpacePoint id rho phi z name kine>
< TruthTrack id particle charge representation v rho v z v phi p d p z p phi pt eta cottheta phi name kine>
<!-- representation = (vetrex, perigee) -->
<OutputTrack ...>
<!-- today the same as TruthTrack, in future list of TruthTracks -->
```

Design Upgrade (Lassi)

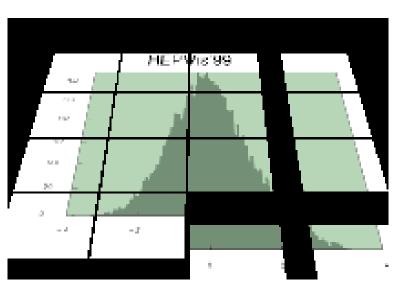
- improved Design of the Graphics Control
- example of one Scene and one Plottable
- will be (unformaly) reviewed
- then adopted (per Scene)

HEPVis'99

Fourth workshop on visualization techniques for High Energy

and Nuclear Physics.

(Orsay, next week)



software organisation, management tools architecture, models networking, data exchange, interface exchange representation tools interactivity, data browsing, associated tools scripting, command languages visualization

All main players partcipate
Atlantis - HEPVis-lip. - JAS - LHC++ - Open Scientist - Root - Wired - ...