CERN-IT-GT

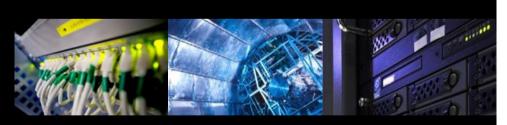
Grid Middleware gLite

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August 2010 Openlab Summer Students













Overview

- Grid Computing?
- Constraints
- gLite
 - Security Model
 - Code Complexity
- Future



Overview

- If you want to use gLite read the user guide:
- https://edms.cern.ch/ document/722398/

- There is NO way around it [©]
- Unless you are in an experiment





- There are many conflicting definitions
 - Has been used for several years for marketing...
 - Now they use Cloud
- Ian Foster and Karl Kesselman
 - "coordinated resource sharing and problem solving in dynamic, multiinstitutional virtual organizations."
 - These are the people who started globus, the first grid middleware project
- From the user's perspective:
 - I want to be able to use computing resources as I need
 - I don't care who owns resources, or where they are
 - Have to be secure
 - My programs have to run there
- The owners of computing resources (CPU cycles, storage, bandwidth)
 - My resources can be used by any authorized person (not for free)
 - Authorization is not tied to my administrative organization
- NO centralized control of resources or users

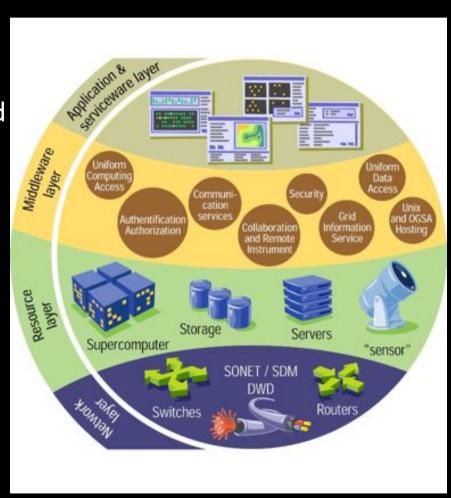


- The world is a fairly heterogeneous place
 - Computing services are extremely heterogeneous
- Examples:
 - Batch Systems (controlling the execution of your jobs)
 - LSF, PBS, TorQue, Condor, SUN-GridEngine, BQS,
 - Each comes with its own commands and status messages
 - Storage: Xroot, CASTOR, dCache, DPM, STORM,+++
 - Operating Systems:
 - Windows, Linux (5 popular flavors), Solaris, MacOS,....
 - All come in several versions
 - Site managers
 - Highly experienced professionals
 - Physicists forced to do it
 - Summer students doing it for 3 months......



What is Grid Middleware?

- For today:
- The software that allows to build a system that full fills the above requirements







- Identify an AAA system that all can agree on
 - Authentication, Authorization, Auditing
 - That doesn't require local user registration
 - That delegates "details" to the users (Virtual Organizations)
- Define and implement abstraction layers for resources
 - Computing, Storage, etc.
- Define and implement a way to announce your resources
- Build high level services to optimize the usage
- Interface your applications to the system

gLite as an example

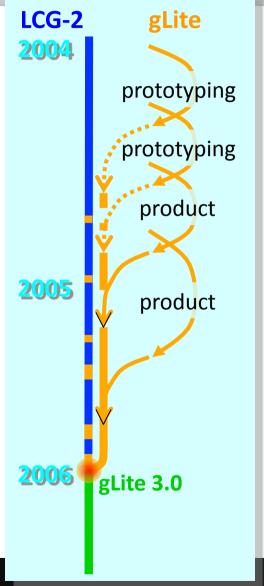




gLite Middleware Distribution

- Combines components from different providers
 - Condor and Globus 2 (via VDT)
 - LCG
 - EDG/EGEE
 - Others
- After prototyping phases in 2004 and 2005 convergence with LCG-2 distribution reached in May 2006
 - gLite 3.0
- Focus on providing a deployable MW distribution for EGEE production service





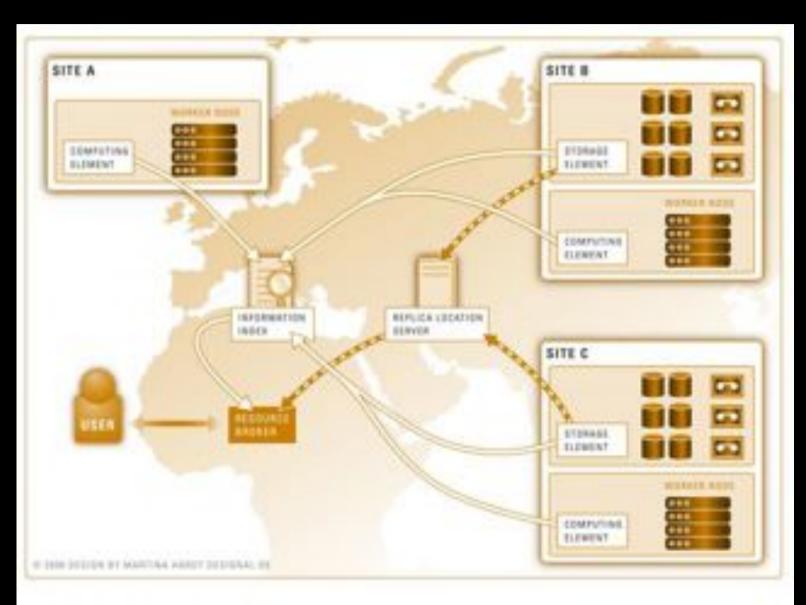


gLite middleware

Information Job Security Access **Data Services** Management Monitoring **Services** Services Services Services Computing Storage Information Element Element System Authorization **User Interface** Worker Node File and Replica **Job Monitoring** Catalog Workload Management Authentication API Metadata Accounting Catalog Job Provenance

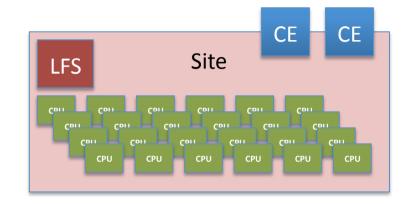
CERN, IT Department

The Big Picture



Computing Access

- Computing Elements (CE)
 - gateways to farms



EGEE:

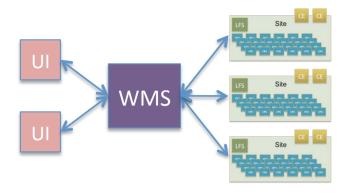
- LCG-CE (450 instances)
 - Minor work on stabilization/scalability (50u/4KJ), bug fixes
 - LEGACY
- CREAM-CE (120 instances (up from 26))
 - Significant investment on production readiness and scalability
 - Handles direct submission (pilot job friendly)
 - SL4/SL5
 - BES standard compliant, parameter passing from grid <-> batch





Workload Management

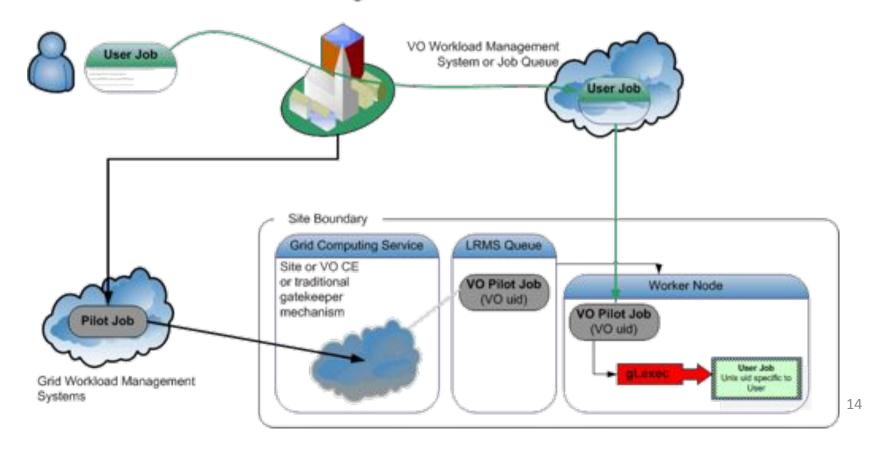
- EGEE WMS/LB
 - Matches resources and requests
 - Including data location
 - Handles failures (resubmission)
 - Manages complex workflows
 - Tracks job status
- EGEE WMS/LB (124 Instances)
 - Fully supports LCG-CE and CREAM-CE
 - Early versions had some WMS<->CREAM incompatibilities





MultiUserPilotJobs

- Idea: Matching resources and jobs by Vos
- Pilot is a placeholder for the real job
- Identity is changed on demand on the WN
 Virtual Organisation

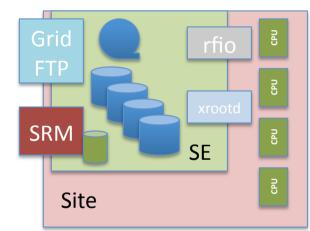






Data Management

- Storage Elements (SEs)
 - External interfaces based on SRM 2.2 and gridFTP
 - Local interfaces: POSIX, dcap, secure rfio, rfio, xrootd
 - DPM (241)
 - dCache (82)
 - STORM (40)
 - BestMan (26)
 - CASTOR (19)



- "ClassicSE" (27) → legacy since 2 years....
- Catalogue: LFC (local and global)
- File Transfer Service (FTS)
- Data management clients gfal/LCG-Utils





Information System

BDII

Light weight Database

DNS Round Robin Alias

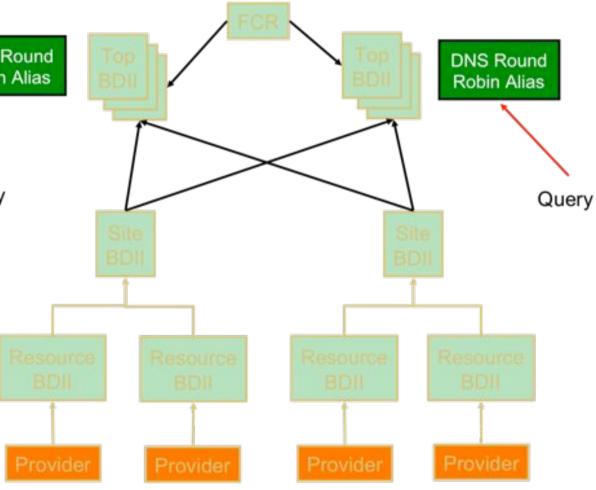
LDAP protocol

• GLUE 1.3 (2) Schema Query

> Describes resources and their state

Approx 100MB

Several hundred instances







Authentication

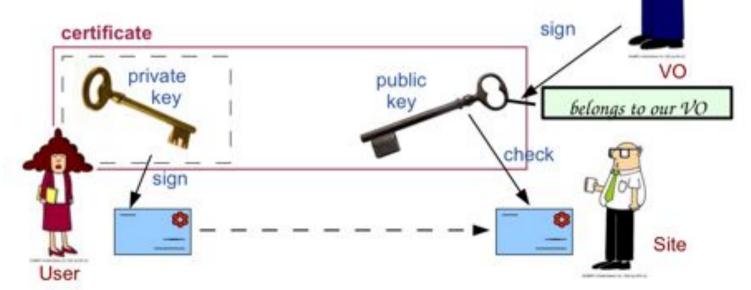
- Authentication is based on X.509 PKI infrastructure (Public Key)
 - Certificate Authorities (CA) issue (long lived) certificates identifying individuals (much like a passport)
 - Commonly used in web browsers to authenticate to sites
 - Trust between CAs and sites is established (offline)
 - In order to reduce vulnerability, on the Grid user identification is done by using (short lived) proxies of their certificates
- Short-Lived Credential Services (SLCS)
 - issue short lived certificates or proxies to its local users
 - e.g. from Kerberos or from Shibboleth credentials
- Proxies can
 - Be delegated to a service such that it can act on the user's behalf
 - Be stored in an external proxy store (MyProxy)
 - Be renewed (in case they are about to expire)
 - Include additional attributes -→ Authorization





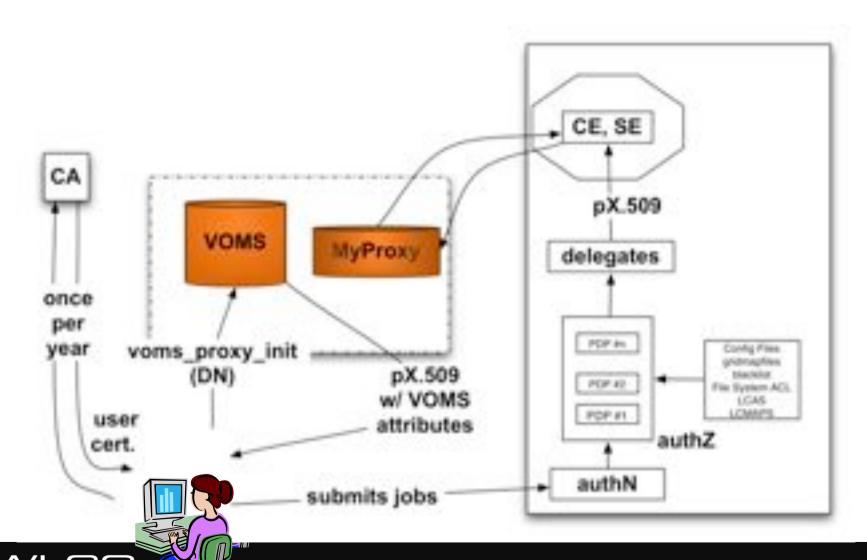


- How to exchange secret keys?
 - 340 Sites (global)
 - With hundreds of nodes each?
 - 200 User Communities (non local)
 - 10000 Users (global)
- And keep them secret!!!





Security - overview



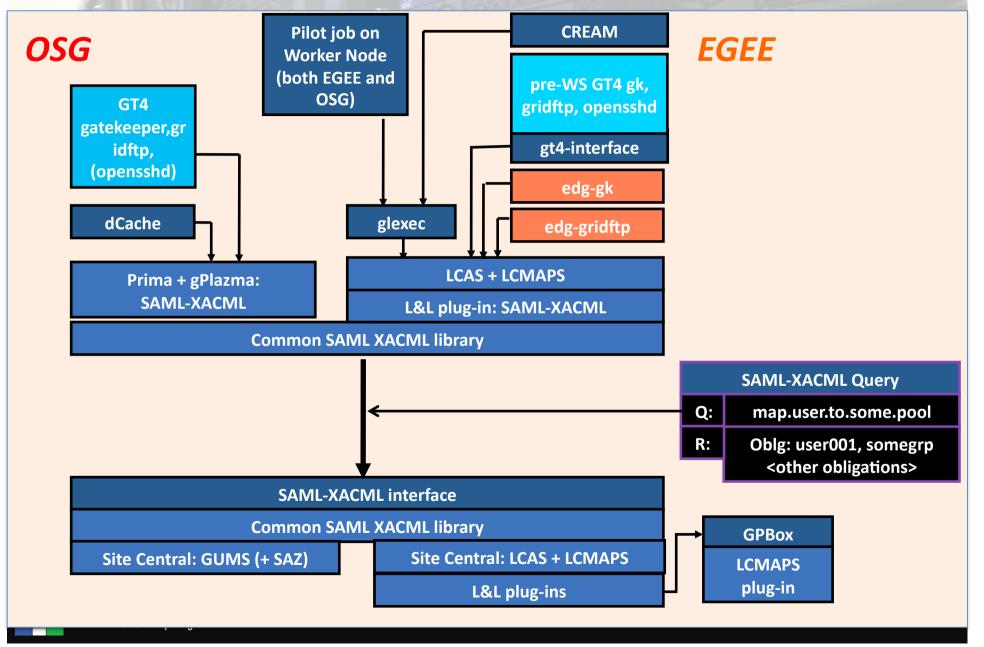
Worldwide LHC Computing Grid

Authorization

- VOMS is now a de-facto standard
 - Attribute Certificates provide users with additional capabilities defined by the VO.
 - Basis for the authorization process
- Authorization: currently via mapping to a local user on the resource
 - glexec changes the local identity (based on suexec from Apache)
- Designing an authorization service with a common interface agreed with multiple partners
 - Uniform implementation of authorization in gLite services
 - Easier interoperability with other infrastructures
 - Prototype being prepared now



Common AuthZ interface

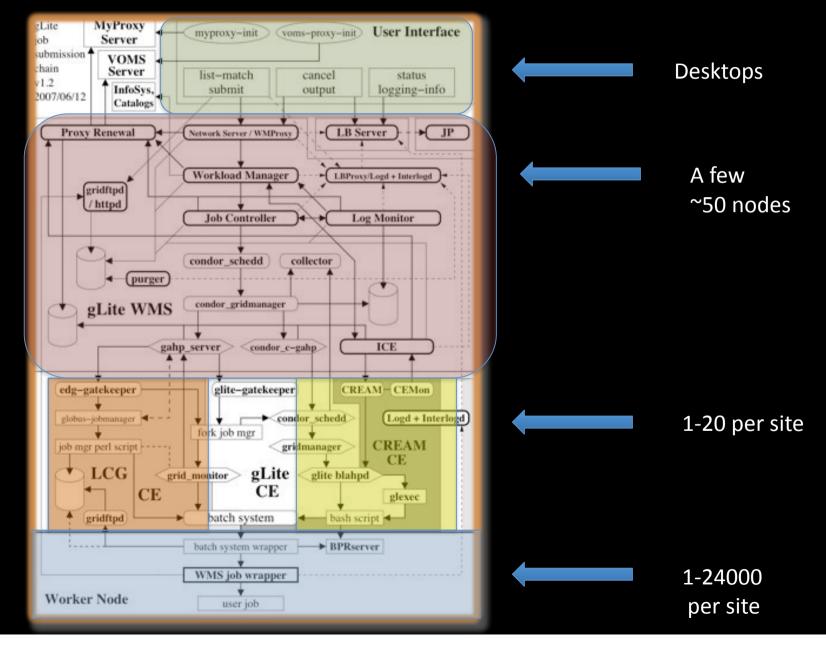




Impossible to discuss all components

- Illustrate complexity
- Some Data Management Details

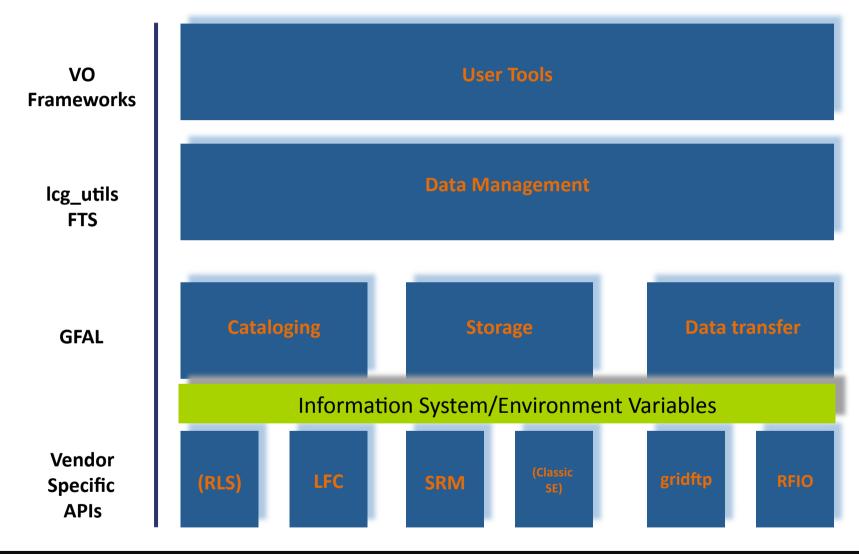
Workload Management (compact)



Job Description Language

```
Executable = "my_exe";
StdOutput = "out";
StdError = "err";
Arguments = "a b c";
InputSandbox = {"/home/giaco/my_exe"};
OutputSandbox = {"out", "err"};
Requirements = Member(
 other.GlueHostApplicationSoftwareRunTimeEnvironment,
 "ALICE3.07.01"
Rank = -other.GlueCEStateEstimatedResponseTime;
RetryCount = 3
```

Data Management





General Storage Element

- Storage Resource Manager (SRM)
 - hides the storage system implementation (disk or active tape)
 - handles authorization
 - translates SURLs (Storage URL) to TURLs (Transfer URLs)
 - disk-based: DPM, dCache,+; tape-based: Castor, dCache
 - Mostly asynchronous
- File I/O: posix-like access from local nodes or the grid
 - → GFAL (Grid File Access Layer)







- An abstraction layer for storage and data access is necessary
 - Guiding principle:
 - Non-interference with local policies
- Providing all necessary user functionality and control
 - Data Management
 - Data Access
 - Storage management
 - Control:
 - Pinning files
 - Retention Policy
 - Space management and reservation
 - Data Transfers
- Grid enabled and based on current technology
 - Interface technology (gSOAP)
 - Security Model (gsi security)
 - To integrate with the grid infrastructure





Motivation (for HEP)

- Distributed processing model
 - Data Management, Data Access, Storage Resource Management
 - User community is experiment centric
 - No longer institute centric
 - Requires radical change in Authentication/Authorisation technology
- But:
- Many existing and heavily used heterogeneous (local) storage systems
 - Different models and implementations for
 - local storage hierarchy
 - transparent/explicit
 - Synchronous/Asynchronous operations
 - Cluster file system based / disk server based
 - Plethora of Data Access Clients
 - Authorization and authentication
 - Often local, mostly UID/GID or AFS like ACLs, Kerberos, +++
 - Wide area transfers
 - FTP doors, proprietary
 - •
 - Deeply integrated with local computing fabrics
 - Representing decade long, massive investment
 - Have to respect local policies and resource allocations







- Standard Document ~100 pages
 - Relative short (see NFS-4.1 ~260 pages)
- Space Management (11)
- Permission (3)
- Directory (6)
- Data Transfer (17)
- Discovery (2)
- Too many?
 - Not as many as a naïve count indicates
 - Most methods are asynchronous -> divide by two
 - Srm<method> and srmStatusOf<method>Request
- Very flexible behavior → complex verification/clients
- WLCG Addendum tried to simplify both dimensions





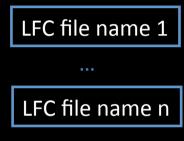
- WSDL to generate client stubs
- gSOAP
- GSI for A(A)
- External interface is the "easy" part
- Integration with the existing storage system is the challenge
- Different approaches concerning the accepted level of entanglement between SRM and storage
 - New storage systems have less problems
 - Designed for SRM

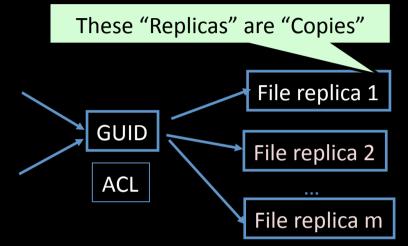
SRM basic and use cases tests



LCG "File" Catalog

- The LFC stores mappings between
 - Users' file names
 - File locations on the Grid





- The LFC is accessible via
 - CLI, C API, Python interface, Perl interface
 - Supports sessions and bulk operations
 - Data Location Interface (DLI)
 - Web Service used for match making:
 - given a GUID, returns physical file location
- ORACLE backend for high performance applications
 - Read-only replication support

All files are "Write Once Read Many"

LFC features

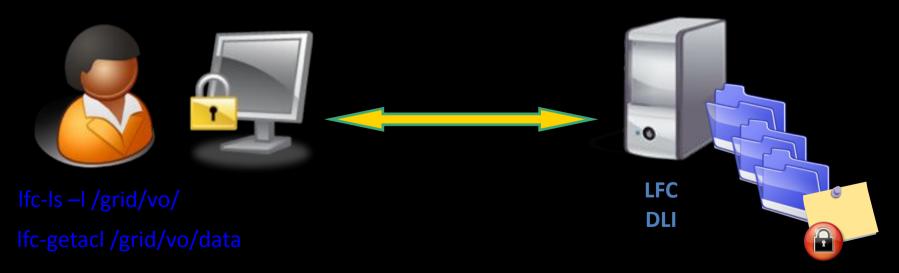
Hierarchical Namespace
GSI security
Permissions and ownership
ACLs (based on VOMS)
Virtual ids

Each user is mapped to (uid, gid)

VOMS support

To each VOMS group/role corresponds a virtual gid

Bulk operations



DPM

- Disk Pool Manager
 - Manages storage on disk servers
 - SRM support
 - 1.1
 - 2.1 (for backward compatibility)
 - 2.2 (released in DPM version 1.6.3)
 - GSI security
 - ACLs
 - VOMS support
 - Secondary groups support (see LFC)

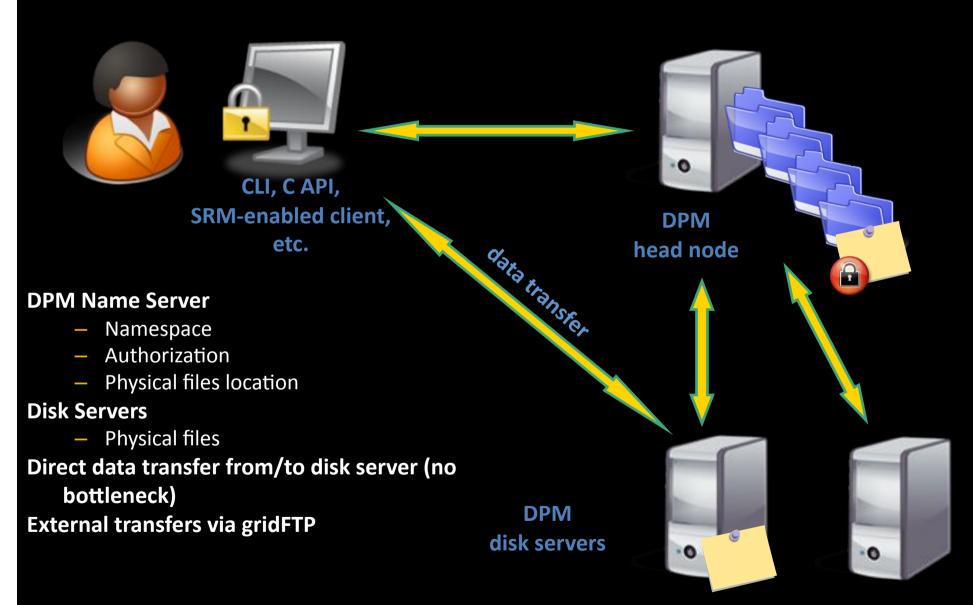


DPM strengths

- Easy to use
 - Hierarchical namespace
 - \$ dpns-ls /dpm/cern.ch/home/vo/data
 - Many protocols supported (including HTTPS)
- Easy to administrate
 - Easy to install and configure
 - Low maintenance effort
 - Easy to add/drain/remove disk servers
- Target: small to "medium" sites (1.6 PB)
 - Single disks --> several disk servers



DPM: user's point of view



GFAL & lcg_util

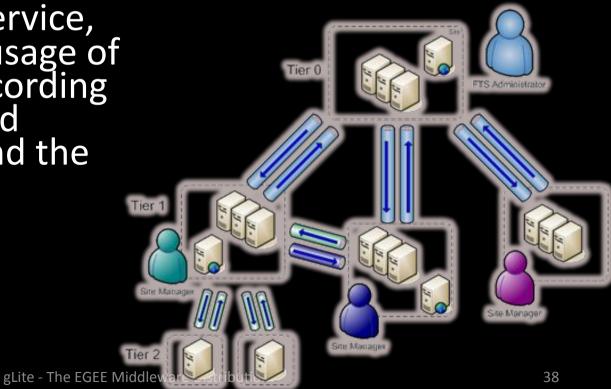
- Data management access libs.
 - Shield users from complexity
 - Interacts with information system, catalogue and SRM-SEs
- GFAL
 - Posix like C API for file access
 - SRMv2.2 support
 - User space tokens correspond to
 - A certain retention policy (custodial/replica)
 - A certain access latency (online/nearline)
- lcg_util (command line + C API)
 - Replication, catalogue interaction etc.



FTS overview

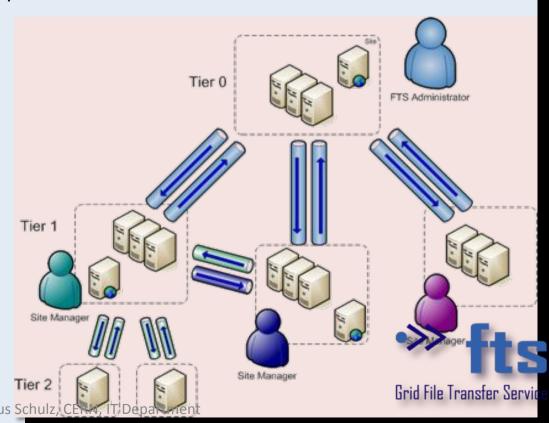
- gLite File Transfer Service is a reliable data movement fabric service (batch for file transfers)
 - FTS performs bulk file transfers between sites
 - Transfers are made between any SRM-compliant storage elements (both SRM 1.1 and 2.2 supported)
- It is a multi-VO service, used to balance usage of site resources according to the SLAs agreed between a site and the VOs it supports
- VOMS aware





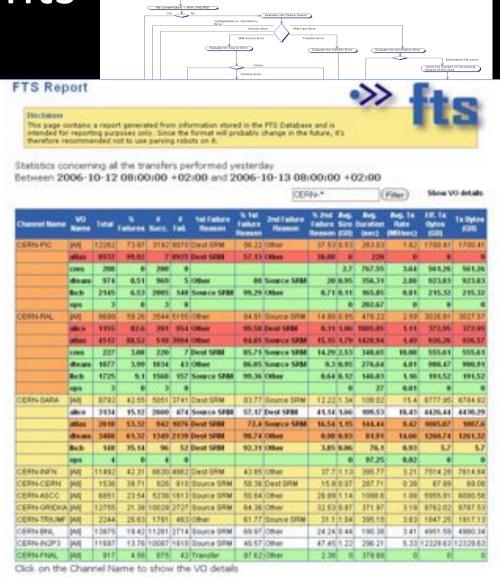
File Transfer Service

- FTS: Reliable, scalable and customizable file transfer
 - Multi-VO service, used to balance usage of site resources according to the SLAs agreed between a site and the VOs it supports
 - WS interface, support for different user and administrative roles (VOMS)
 - Manages transfers through <u>channels</u>
 - mono-directional network pipes between two sites
 - File transfers handled as jobs
 - Prioritization
 - Retries in case of failures
 - Automatic discovery of services
- Designed to scale up to the transfer needs of very data intensive applications
 - Demonstrated about 1 GB/s sustained
 - Over 9 petabytes transferred in the last 6 months (> 10 million files)

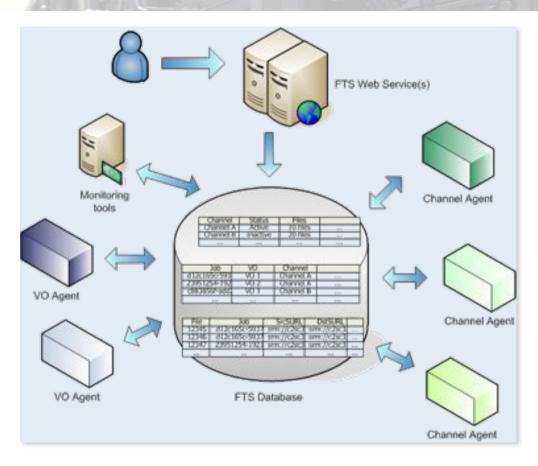


FTS: key points

- Reliability
 - It handles the retries in a storage / network failure
 - VO customizable retry lo
 - Service designed for high-availability deployn
- Security
 - All data is transferred se SRM / gridFTP
 - Service audits all user / a
- Service and performance
 - Service stability: it is des storage and network res
 - Service recovery: integral level degradation



FTS server architecture



Experiments interact via a web-service

VO agents do VO-specific operations (1 per VO)

Channel agents do channel specific operation (e.g. the transfers)

Monitoring and statistics can be collected via the DB

- All components are decoupled from each other
 - Each interacts only with the (Oracle) database







- Encrypted Data Storage
 - DICOM SE, HYDRA (distributed key store)
- Several grid enabled storage systems
- Meta Data Catalogues
 - AMGA
- Logging and Bookkeeping
 - Doing exactly this
- Accounting
 - APEL, DGAS



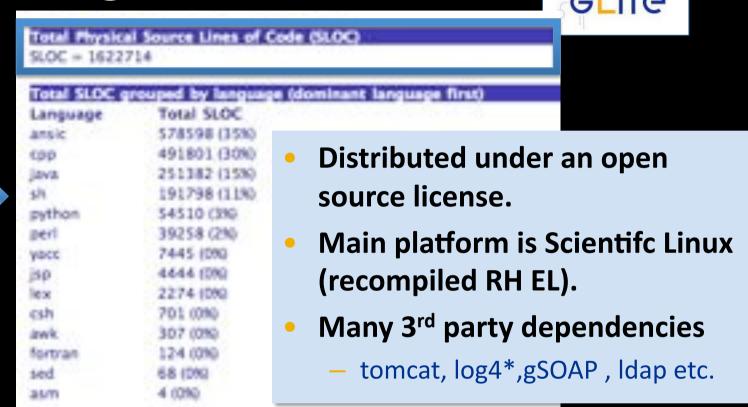
- ARGUS
 - Global/local authorization and policy system





How does the code look like?

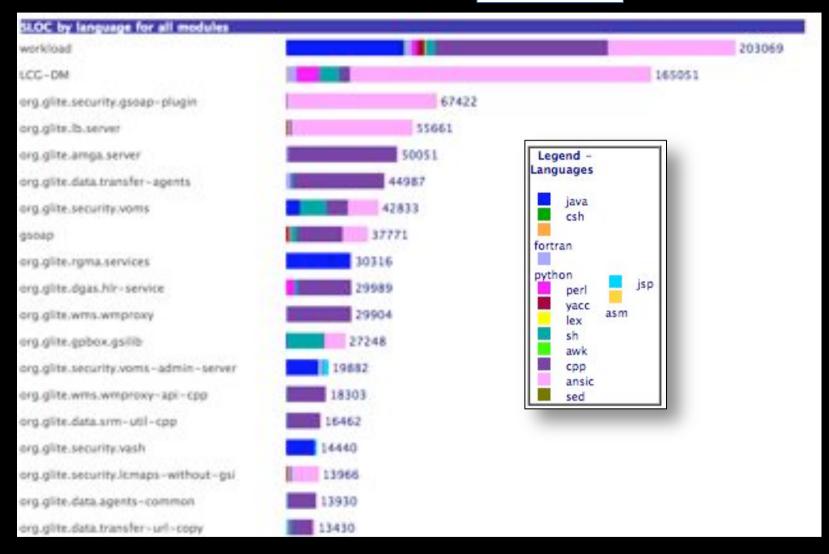
gLite code base



- ~ 20 FTEs, 80 people, 12 institutes (mostly academic)
- Geographically distributed, independent
 - Coding conventions, Documentation, Naming Conventions
 - Testing and quality, dependency management

gLite code details





gLite code details



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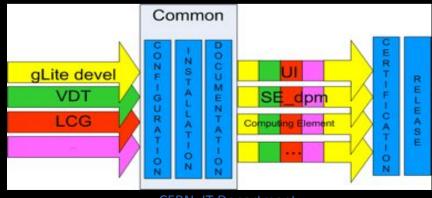
gLite code details



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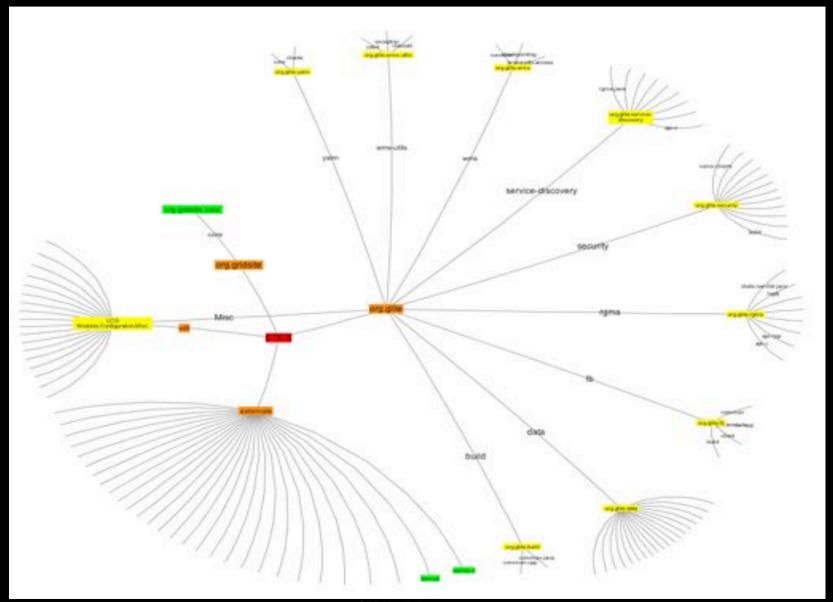
Complex external and internal cross dependencies

- →Integration, configuration management was always a challenge
- →The components are grouped together to ~30 services

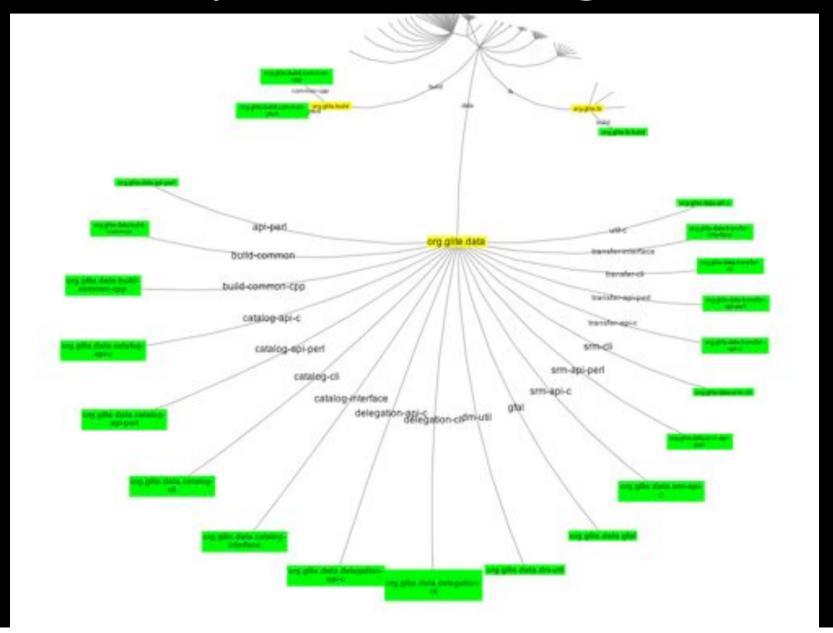


CERN, IT Department

Complex Dependencies

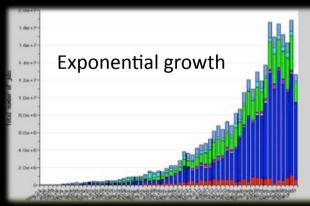


Example: Data Management



Stability of the software

- All components still see frequent changes
- Many developments started 2002
 - Why do we still need changes?
 - Scale of the system increased rapidly
 - Number of user and use cases increased
 - Deeper code coverage
 - New functional requirements
 - Less tolerance to failures
 - Implementation of fail over
 - Emerging standards
 - Project started when no standards where available
 - Incremental introduction





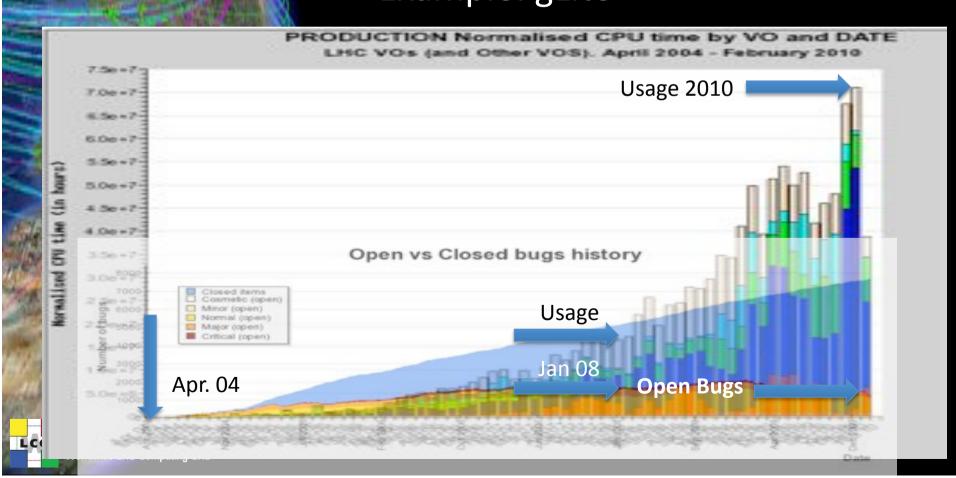
How do we manage the code?

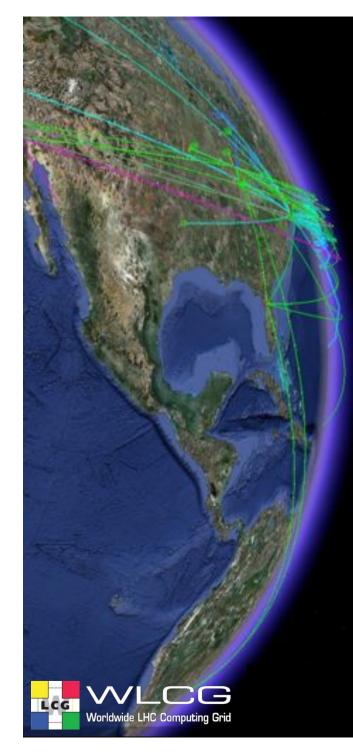
- Builds and test are mostly managed by ETICS
- Configuration management by YAIM
 - modular bash shell script
 - >37 000 lines, >30 modules
- Complex certification and release process



Error rates / Usage

- Bug rate almost flat
- Exponential increase in usage
- Example: gLite





How does the futlook like?

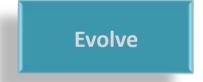
- Focus on standardization and interoperation
 - Driving the process
 - OGF etc.
- Focus on stability
- Simplifying the system
- Integrating virtualization
- Integrating Clouds
- Moving to EMI



Primary Objectives



Consolidate the existing middleware distribution simplifying services and components to make them more sustainable (including use of off-the-shelf and commercial components whenever possible)

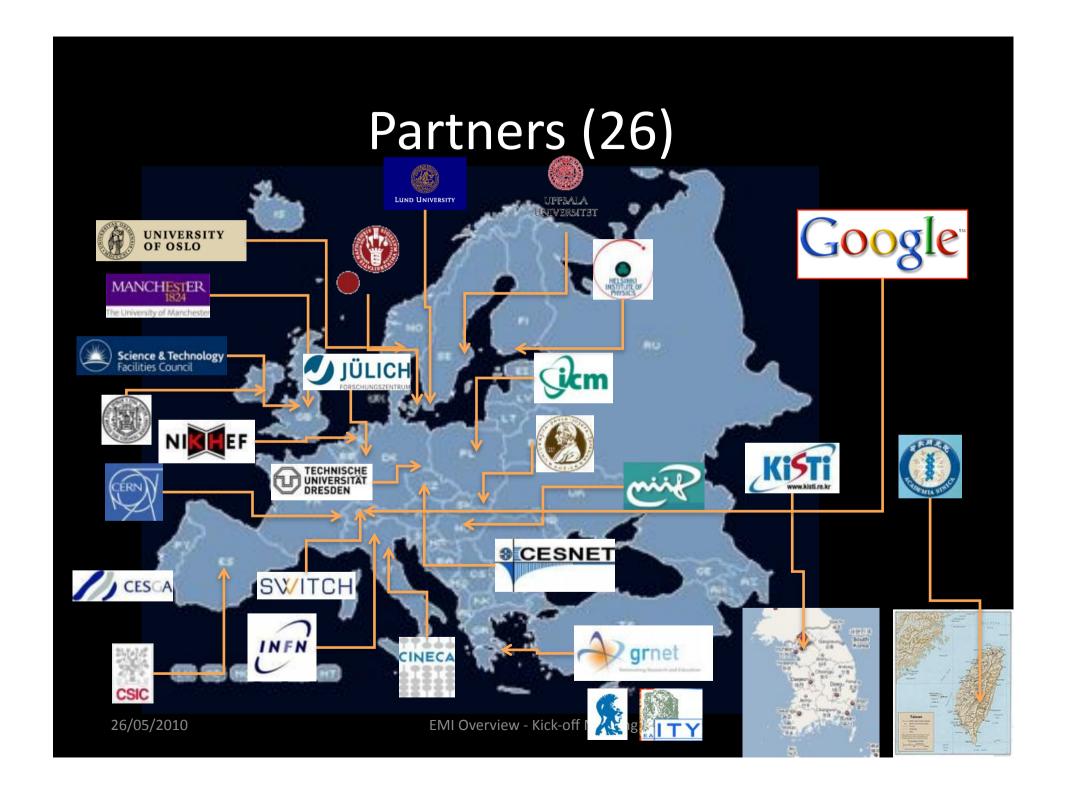


Evolve the middleware services/functionality following the requirement of infrastructure and communities, mainly focusing on operational, standardization and interoperability aspects



Support





Technical Areas

Compute Services

A-REX, UAS-Compute, WMS, CREAM, MPI, etc

Data Services

dCache, StoRM, UAS-Data, DPM, LFC, FTS, Hydra, AMGA, etc

Security Services

UNICORE Gateway, UVOS/VOMS/VOMS-Admin, ARGUS, SLCS, glExec, Gridsite, Proxyrenewal, etc

Infrastructure Services

Logging and Bookkeeping, Messaging, accounting, monitoring, virtualization/clouds support, information systems and providers